

Our August Open Day in Melbourne is shaping up to be our biggest and best yet, with a schedule jam-packed with awesome activities, free creative workshops, VR experiences and info sessions!

You'll also have the opportunity to meet with our Course Advisors, teachers and Admissions staff to gain personalised advice about your study options or get feedback on your portfolio.

Check out the schedule below to plan your visit and get the most out of the day!

| TIME | ACTIVITY |
|-------------------|--|
| 10:00am | Doors open! |
| 10:10am - 10:25am | Welcome to AIT – Presentation |
| 10:10am - 10:25am | CREATIVE WORKSHOPS Take part in one of our FREE 1-hour creative workshops to get a feel for what it's like to pursue your passion at AIT. All equipment will be provided. To save your seat in your preferred workshop, you will need to register upon arrival at Open Day. Please note that spaces are limited so first-come,-first-served. 2D Animation Workshop Gain hands-on practice with Toon Boom to design and animate your own 2D character! 3D Design Workshop Get a crash course in 3D animation using industry-standard software, Maya and learn how to animate cartoon favourite, Homer Simpson! Film & Video Workshop Work with greenscreen footage to incorporate your very own sound effects and VFX compositing using industry-standard software, Adobe Premier. Games Workshop Gain hands-on experience with the industry's most popular game engine— Unreal Engine. Make a terrain, spam some grass, spam some trees and rocks! Mobile App Development Workshop Got loads of ideas for mobile apps and want to know how to bring |
| | Got loads of ideas for mobile apps and want to know how to bring them to life? In this workshop, you'll gain some basic skills in programming – a fundamental skill needed to create awesome apps. |



| TIME | ACTIVITY |
|-------------------|--|
| 11:40am – 12:10pm | COURSE INFO SESSIONS |
| | Film + Video |
| | Are you a film buff from way back? Inspired by everything from Hollywood Blockbusters to indie films? Come join our Film + Video info session to hear how our Bachelor of Interactive Media (Film + Video) can help you turn your ideas into an awesome career as a Digital Content Producer that can conceptualise, write, direct and edit films and videos for screens of all sizes. |
| | Games Design |
| | If Games is your jam and you want to turn your lifelong passion into a career you love, then join this info session to learn all about our Bachelor of Interactive Media (Game Design). |
| 12:20pm – 12:50pm | COURSE INFO SESSIONS |
| | 2D Animation |
| | If drawing is your passion and you're inspired by Disney, Marvel, anime, manga or comics, then join this info session to learn how our Bachelor of Interactive Media (2D Animation) can help carve out a career that allows you to let your imagination run wild! |
| | Games Programming |
| | Want to learn how to make PC and Mobile Games across a rage of genres? Join us to find out all about the Bachelor of Information Technology (Games Programming) and see how you can carve out a career creating the games you love to play. |
| 12:30pm-1:15pm | Lunch |
| 1:00pm – 1:30pm | COURSE INFO SESSIONS |
| | 3D Modelling |
| | Get the inside scoop on our Bachelor of Interactive Media (3D Design) – your first step towards a career as a modellor & sculptor, 3D Animator or Rigger that has the expertise to create awesome animated characters like the dinosaurs from Jurassic Park to Elsa or Olaf from Frozen. |
| | Mobile App Development |
| | Got a tonne of ideas for mobile apps but aren't sure how to bring them to life? In this info session, we'll hone in on our Bachelor of Information Technology (Mobile App Development). Learn all about the course, career outcomes and hear grad success stories. |
| | |

REGISTER NOW

info.ait.edu.au/open-day-2021

MELBOURNE

OPEN DAY SCHEDULE

CONTINUED -

| TIME | ACTIVITY |
|-----------------|--|
| 1:40pm – 2:40pm | Take part in one of our FREE 1-hour creative workshops to get a feel for what it's like to pursue your passion at AIT. All equipment will be provided. To save your seat in your preferred workshop, you will need to register upon arrival at Open Day. Please note that spaces are limited so first-come,-first-served. 2D Animation Workshop Gain hands-on practice with Toon Boom to design and animate your own 2D character! 3D Design Workshop Get a crash course in 3D animation using industry-standard software, Maya and learn how to animate cartoon favourite, Homer Simpson! Film & Video Workshop Work with greenscreen footage to incorporate your very own sound effects and VFX compositing using industry-standard software, Adobe Premier. Games Workshop Gain hands-on experience with the industry's most popular game engine— Unreal Engine. Make a terrain, spam some grass, spam some trees and rocks! Mobile App Development Workshop Got loads of ideas for mobile apps and want to know how to bring them to life? In this workshop, you'll gain some basic skills in programming – a fundamental skill needed to create awesome apps. |
| 2:45pm – 3:30pm | INDUSTRY PANEL DISCUSSION Gain expert tips and insights from some of the biggest names in the business: "How to turn your ideas into a successful career in the creative industries" |
| 4:00pm | WRAP UP! |

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MELBOURNE CAMPUS Level 8, 120 Spencer Street **MELBOURNE VIC 3000**









